

# LEAPIN LEMUR



**POWER LEVEL 10** **Cat-Burglar**

secret ID **Unknown** size Medium  
 gender **Female** height 5'11 hair Unknown  
 age 30's weight 150 eyes Unknown

STR	DEX	CON	INT	WIS	CHA
14	20	14	16	12	16
+2	+15	+2	+3	+1	+3

DMG	FORT	REF	WILL	INIT	SPEED
+2	+2	+15	+1	+15	30

BASE DEFENSE			BASE ATTACK		
FLAT	FOOTED	MENTAL	MELEE	RANGED	MENTAL
10			5		
36	20	21	+7	+10	+6

**HERO 5** □□□□□

RANK	POWERS	DC	FEATS	SKILLS
10	<b>Leaping [mutation]</b> [Half] [Personal] [Instant] [save:N/A] stunt: super-leap		Imp. Initiative (+4 to initiative) Lightning Reflexes (+2 ref saves) Darkvision (Super) (can see in total darkness) Attractive (+3 bluff/diplomacy for attractiveness) Dodge (+1 def, or +2 def to one opponent) Headquarters (base of operations) Fame (+3 cha if fame is a benefit, -3 if not) Instant Stand (standing up is a free action) Extra Limb (Super) (tail)	acrobatics* listen 1 balance 15 medicine* bluff 3 move silent 15 climb 2 open lock* computers* perform 3 concentration 1 pilot* craft 3 profession 1 read lips* demolitions* repair* diplomacy 3 ride* disable dev* disguise 3 science 3 drive* escape artist 15 forgery 3 gather info 3 handle animal* hide 15 innuendo* search 3 intimidate 3 sense motive 1 jump 2 sleight/hand* knowledge 3 spot 1 survival 1 swim 2 taunt 8/5
			<b>WEAKNESS</b>	
			<b>LIFT AND LOAD</b>	<b>MOVEMENT (base/run/sprint)</b>
			light 58 lbs overhead 175 lbs med 116 lbs off ground 350 lbs heavy 175 lbs push/drag 1750 lbs	Base Speed 30 / 60 / 120 Leaping 50 / 100 / 204800

langs: english

**HITS** -1 -2 -3 -4 -5 -6 -7 -8 -9 -10 -11 -12 -13 -14 -15 -16 -17 -18 -19 -20 -21

ROLL	STUN	LETHAL
FAIL	BRUISED	INJURED
FAIL > 5	STUNNED	STUNNED
FAIL > 10	UNCON	DISABLED

- STUNNED** [stunned for 1 round, lose dex bonus, +2 to hit]
- DISABLED** [1/2 action per round. strenuous actions = dying]
- DYING** [fort save dc:10 or die. +1 dc to save per hour]
- FATIGUED** [no run or charge, -2 str, -2 dex]
- EXHAUSTED** [1/2 speed, -6 str, -6 dex]
- UNCONSCIOUS** [knocked out, add'l attacks are lethal]

POWER POINTS		150
abilities	32	skills 5
combat	35	powers 62
feats	16	weakness 0
SPENT	UNSPENT	NEXT PL
150	0	165