## D AMERICA

**POWER LEVEL** 

age 16

secret ID Mark Mason gender Mail

height 6' weight 175

eyes

Medium size hair Black Blue

STR	DEX	CON	INT	WIS	СНА
20	20	20	10	10	10
+5	+5	+5	0	0	0

**DMG FORT REF** WILL INIT SPEED 30

**BASE DEFENSE** 5 FLAT **DEFENSE MENTAL FOOTED** 21 15

**BASE ATTACK** 5 **MELEE RANGED MENTAL** +10

15

15

20



**RANK** 



**POWERS** 



	SI	KILLS	
acrobatics*		listen	
balance	5	medicine*	
bluff		move silent	5
climb	5	open lock*	
computers*		perform	
concentration		pilot*	
craft		profession	
armor		engineer	
		read lips*	
demolitions*		repair*	
diplomacy		ride*	
disable dev*			
disguise		science	
drive*			
escape artist	5		
forgery			
gather info			
handle animal*			
hide	5		
innuendo*		search	
intimidate	5	sense motive	-5/-5
jump	5	sleight/hand*	
knowledge		spot	
		survival	
		swim	5
		taunt	

**POWER POINTS** 

30

/ 60 / 120

skills

0

22

-10

**NEXT PL** 

## Stunts: Lifting [Item] Extra: Force Field [Item] Extra: Force Shaping [Item] Extra: Flight [Item] 5 Strike [Item]

Flaw (Device) (Ring)

Telekinesis [Item]

Quirk (strong personality quirk) (Code of Honor)

	LIFT AND L	OAD	MOVEME	NT (base	run/sprint)	
light 133	lbs over	head 400	lbs	Base S	peed	30 / 60 / 120
med 266	lbs off gr	ound 800	lbs			
heavy 400	lbs push	/drag 2.0 t	ons			

langs: english

abilities

HITS

☐ **STUNNED** [stunned for 1 round, lose dex bonus, +2 to hit] □ **DISABLED** [1/2 action per round. strenuous actions = dying]

□ **DYING** [fort save dc:10 or die. +1 dc to save per hour] ☐ **FATIGUED** [no run or charge, -2 str, -2 dex]

☐ **EXHAUSTED** [1/2 speed, -6 str, -6 dex]

☐ **UNCONSCIOUS** [knocked out, addt'l attacks are lethal]

ROLL	STUN	LETHAL			
FAIL	BRUISED	INJURED			
FAIL > 5	STUNNED	STUNNED			
FAIL > 10	UNCON	DISABLED			
character builder					
WAS STAN		2.14			





Quote occupation race

birthplace nationality religion
1st appearance

CAMPAIGN	DEDSONALITY				NPCs
CAMPAIGN	PERSONALITY 1=none, 2=some, 3=medium, 4=high. 5=extreme			5=extreme	Contacts & Allies
team name	optimism	5	curiosity	3	Contacts & Aires
GM Chris Conkle	ego	2	temper	2	
city/world	greed	1	courtesy	4	
Other Members	charm	2	honesty	5	Friends & Allies
Other Merribers	cruelty	1	sanity	5	Therias & Ailles
	piety	2	loyalty	5	
	humor	2	passion	4	
	Physical Appe		passion	7	Enemies & Rivals
	i nysicui Appe	arance			Elicinics & Rivais
					Locations / Items / Misc
	Personality				Locations / Terms / Prisc
	reisonancy				
					VEHICLE / EQUIPMENT DETAILS
SIDEKICK/MINIONS	Do you have an	ıv nast ev	meriences vou r	earet?	VEHICLE / EQUIPMENT DETAILS
Loyalty	Do you have an	ly past ca	tperiences you i	egree:	
Loyalty					
BASE DESCRIPTION/ATTRIBUTES					
DASE DESCRIPTION/ATTRIBUTES	What guidance would you give a rookie here?			nero?	
	What guidance would you give a rookie hero?			iero:	
					ADDITIONAL NOTES
	Describe your fi	irst super	hero battle		
	,				
			ORIGIN		